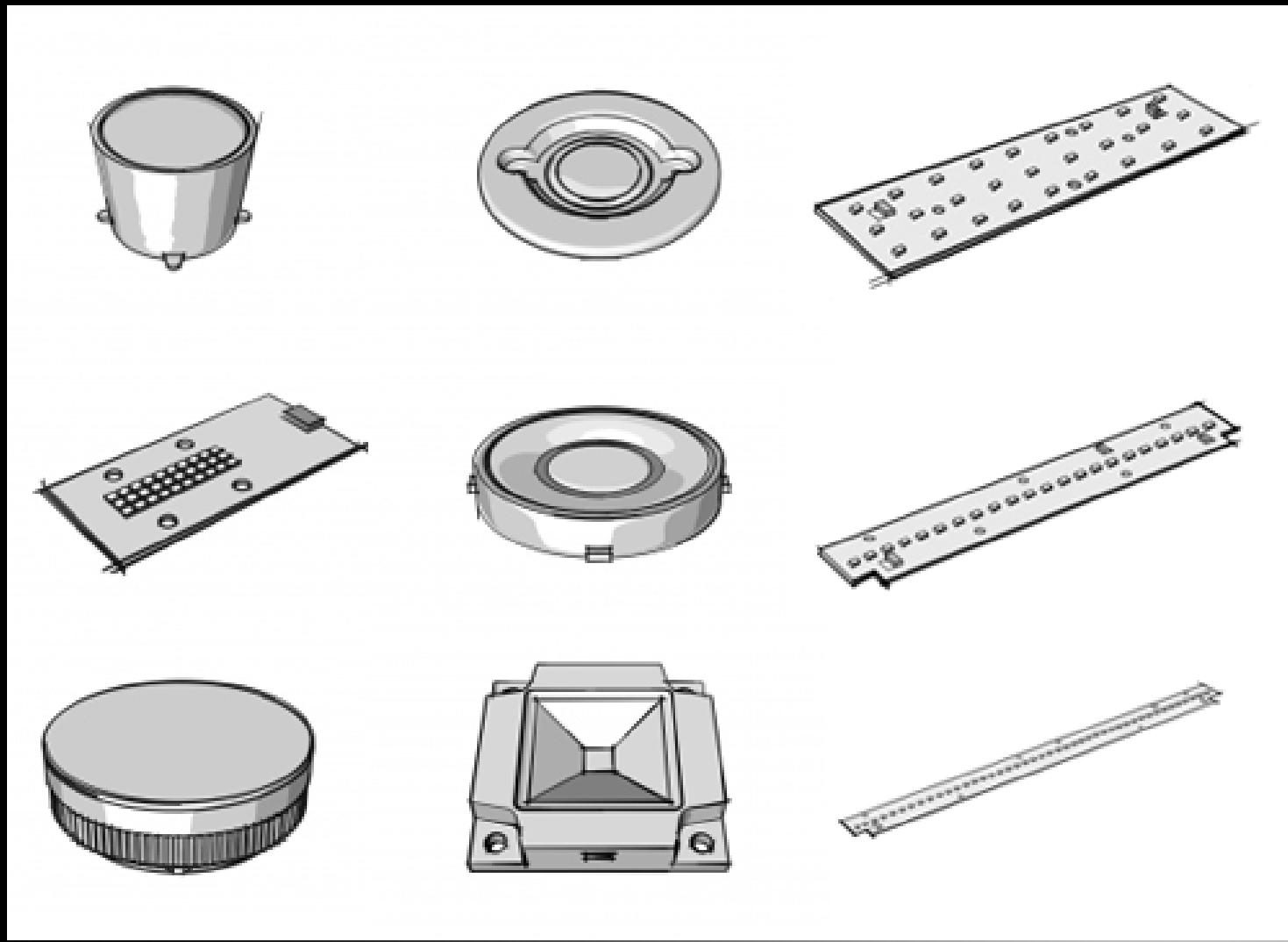


The Paradox of Standardization

Smart standards enable innovative lighting applications

Brad Koerner

Director of Experience Design
Philips Lighting



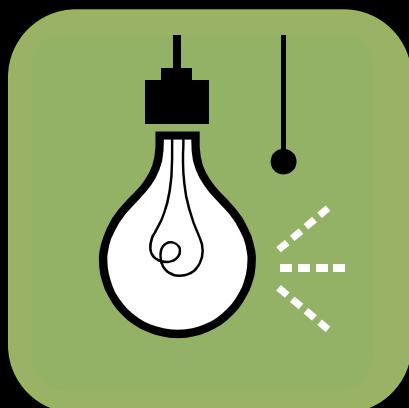
Zhaga Making LED light sources interchangeable.

STANDARDIZATION
STIFLES
INNOVATION

YOUR CONSTRAINTS ARE
YOUR CUSTOMER'S
PLATFORM



LIGHTING TECH



ARCHITECTURE



LIGHTING DESIGN

STANDARDS >>> APPLICATION INNOVATIONS

**architecture as
socket**

LIGHTING EMBEDDED INTO
MASS-CUSTOMIZED
ARCHITECTURAL SYSTEMS

**digital
simulation**

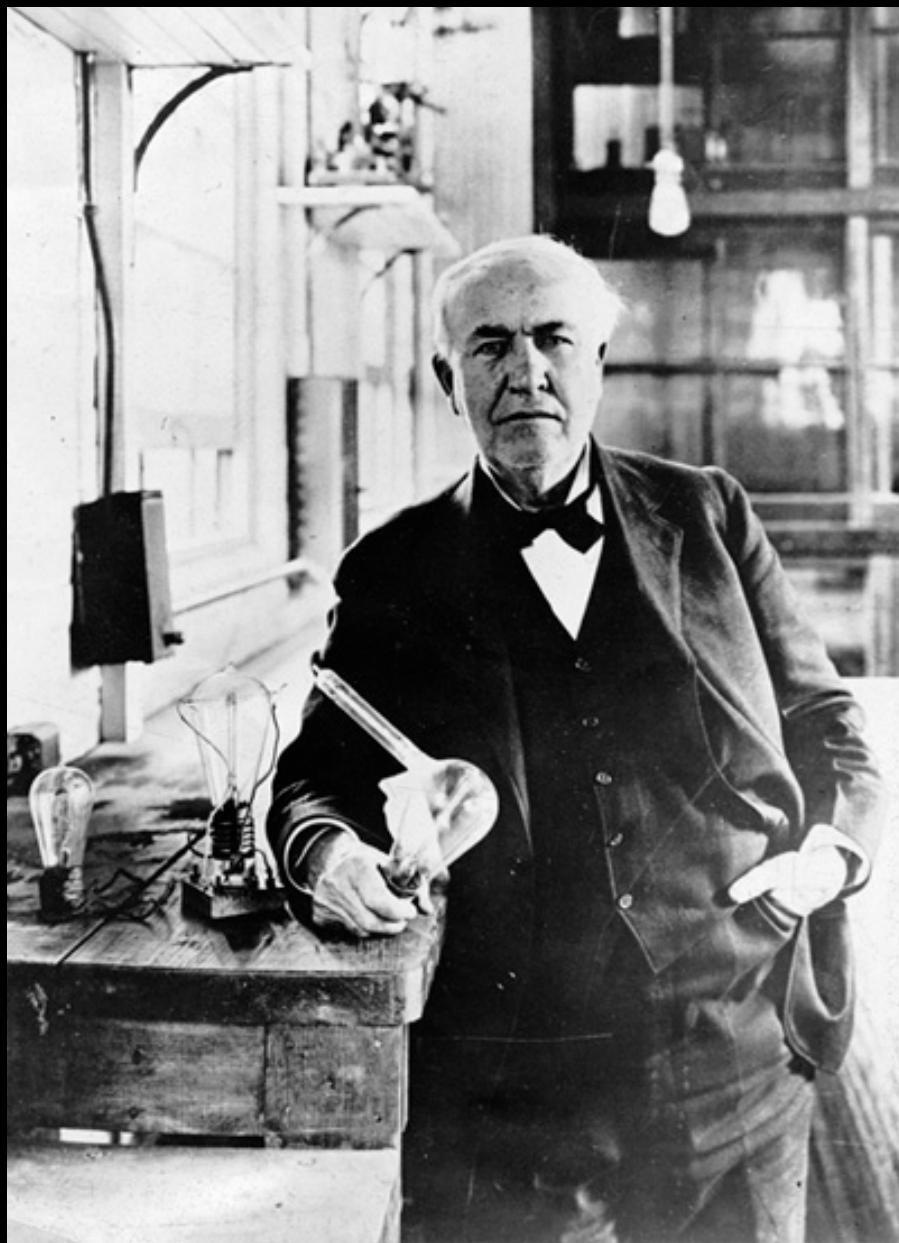
BIM, PERFORMANCE MODELING

**lean
commissioning**

COMMUNICATIONS STANDARDS,
SIMULATED SYSTEM DYNAMICS

ARCHITECTURE AS SOCKET



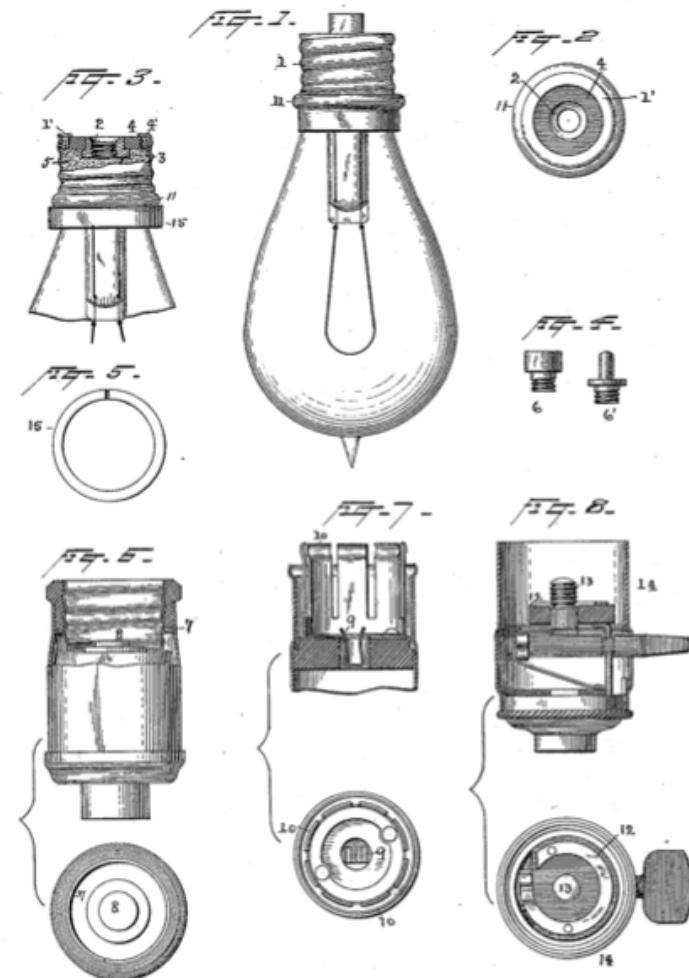


(No Model.)

T. A. EDISON.
LAMP BASE.

No. 438,310.

Patented Oct. 14, 1890.



© Blitzen

Horris A. Clark,
Charles M. Catlin.

Inventor

By his Attorney, *T. A. Edison*,
Syert Seely.













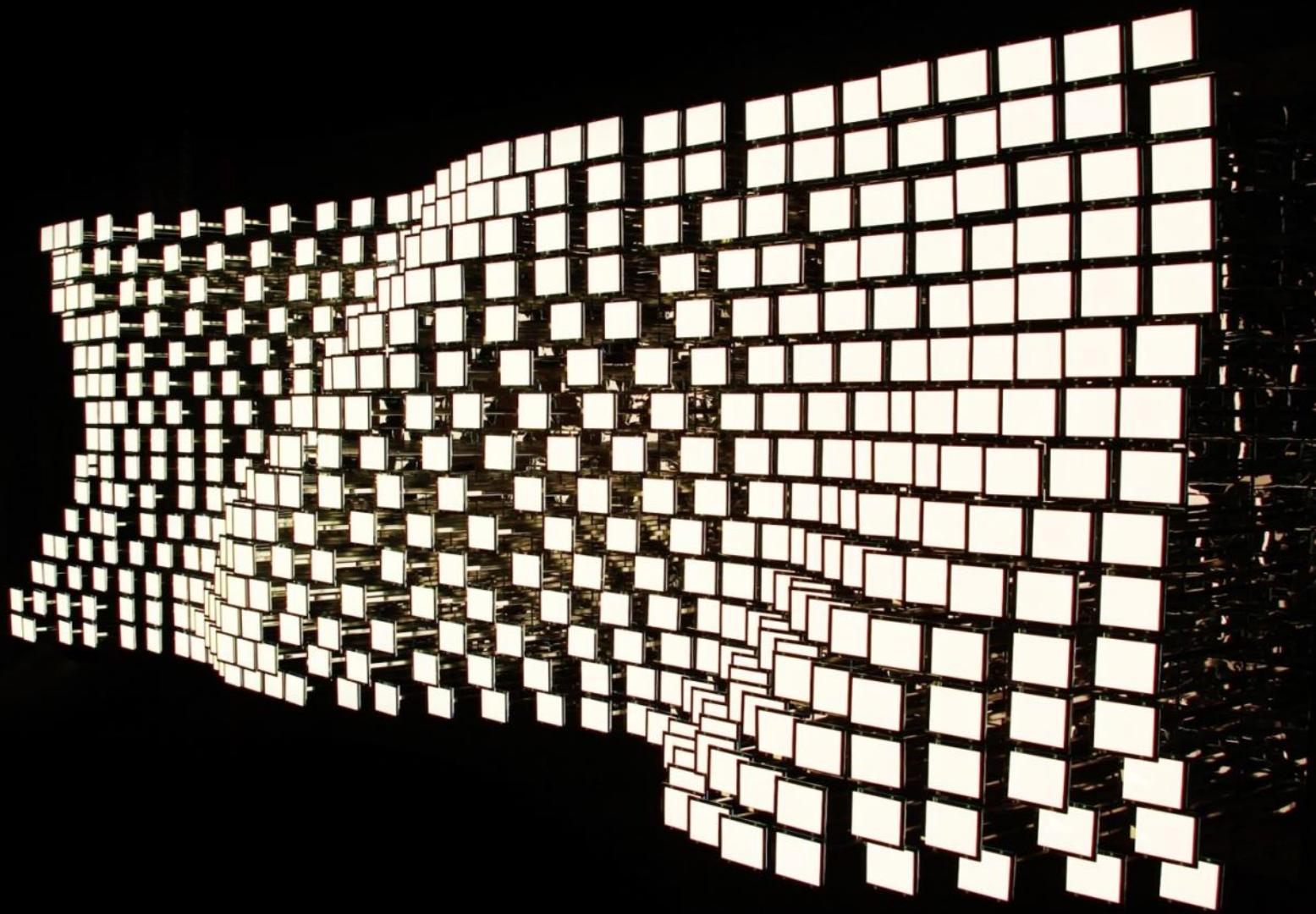


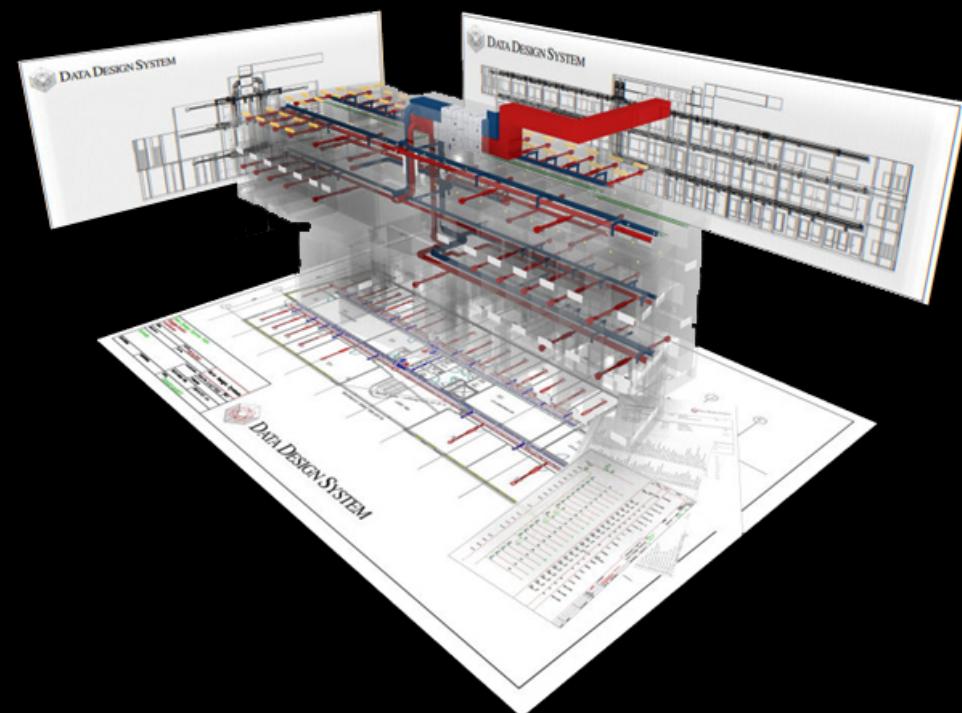
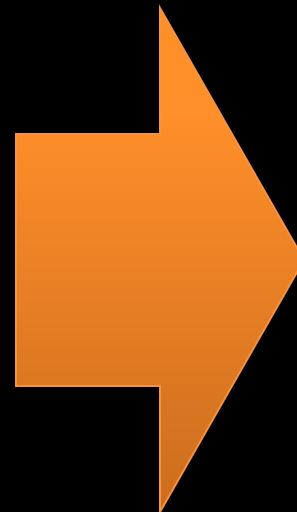


IMAGE: LEO VILLAREAL



BUILDING INFORMATION MANAGEMENT

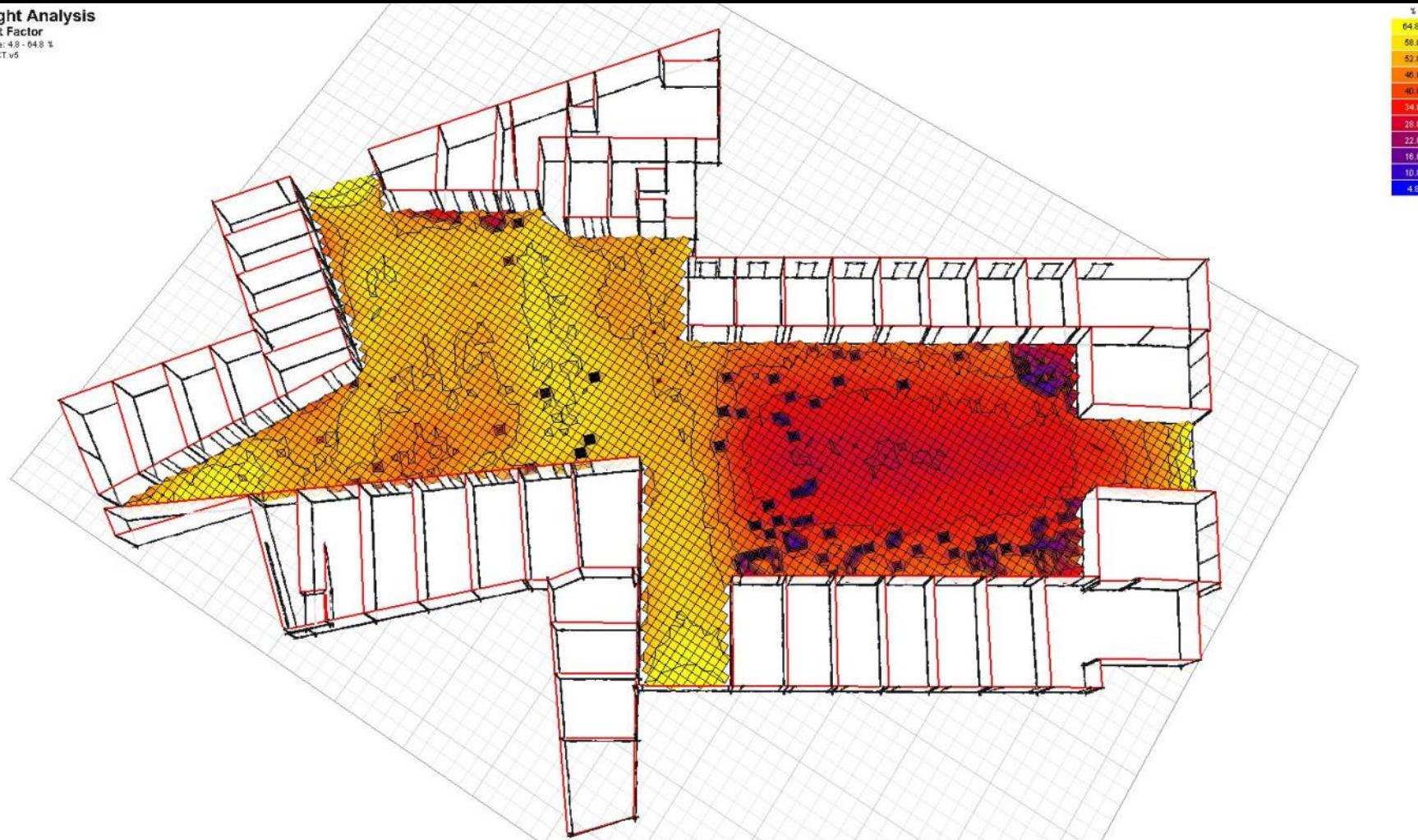




Daylight Analysis**Daylight Factor**

Value Range: 4.8 - 64.8 %

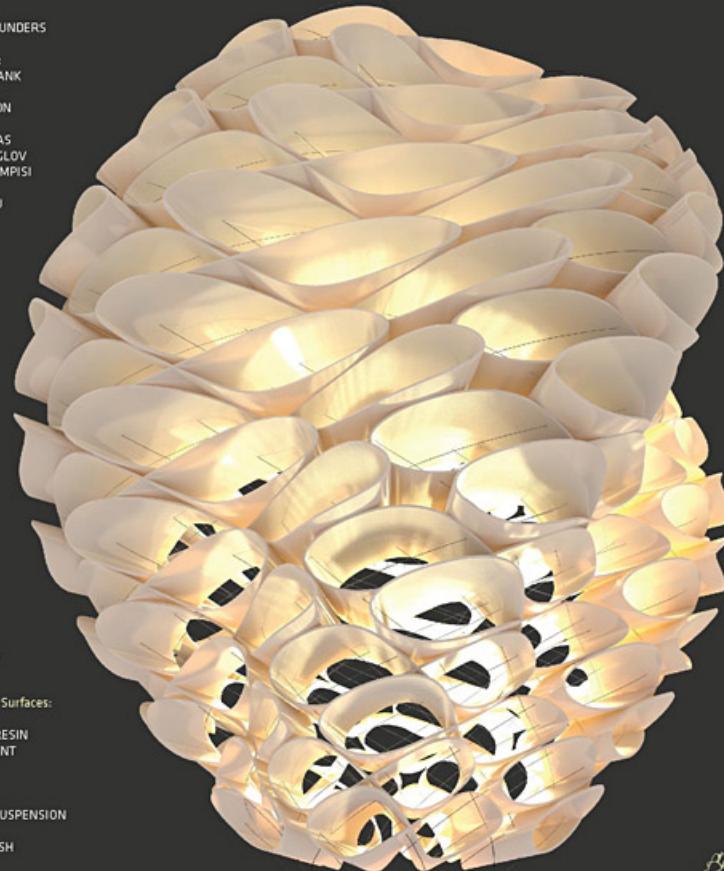
(c) ECOTECT v5



PARAMETRIC DESIGN



Design Team:
 FLORIAN FRANK
 KATE LISI
 TRAVIS LYDON
 LUCA TESIO
 ANDREA URAS
 OLESLIA KRUGLOV
 STEFANO CAMPISI
 ALEX ROHR
 CARESSA SIU



Dimensions:

30" x 36"

Developable Surfaces:
 3FORM
 VARIA ECORESIN
 TRANSLUCENT
 1/16 GAUGE

Wire Frame:
 AIRCRAFT SUSPENSION
 CABLE
 SILVER FINISH

Lamping:
 1X 120V /
 100W MEDIUM BASE E27



ACADIA 2011 Design + Fabrication Competition: Lighting LUMINESCENT LIMAÇON



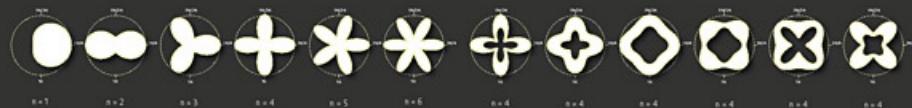
The portraits by Flemish baroque painter Cornelis de Vos (1618-1658) and his contemporaries are renowned for their precise articulation and illumination of the flambouyant ruff collar considered fashionable during this period. What is interesting in relationship to the performance and effect of this work is how the Dutch 3D+Fab team has translated this into availability for manufacturing light. This occurs at two levels. First, the ruff collar is a complex surface that is composed of a series of nested curves. The variables are the number of lobes and the radius of the lobes. The variables can be calculated to create a series of profiles and produce a host of different lighting conditions and effects depending on environmental factors and performance criteria.

The global geometry of the Luminescent Limaçon is defined by the polar equation-based Limaçon curve. The roulette curve rolls at varying speeds along a fixed, non-chasing spirograph curve, generating a series of nested Limaçon curves. The variables are the number of lobes and the radius of the lobes. The variables can be calculated to create a series of profiles and produce a host of different lighting conditions and effects depending on environmental factors and performance criteria.

At the local level, a similar roulette curve is plotted using the surface domain of the Limaçon variants. These produce profiles for folds that are nested diagonally and can be interconnected when they meet flush. Extension lengths of the folds alternate periodically to blur the profile of the global geometry and mimic the diffused lighting effects of the Dutch Ruff.

Material performance: The effect of the lighting effects and the geometric configuration, the light is composed of 3Mn VARIA ECORESIN. The thin 1/16" gauge is flexible and can accommodate a specific range of curvature. These tolerances are fed directly into the script and define the minimum radius allowed within the developable surfaces. When folded and nested, the ecoresin profiles are joined together with an associate woven lattice of woven wire. The woven wire provides a structural backbone to the surface and a diffusion layer. The woven wire is a combination of tensile and compressive forces for rigid structural stability.

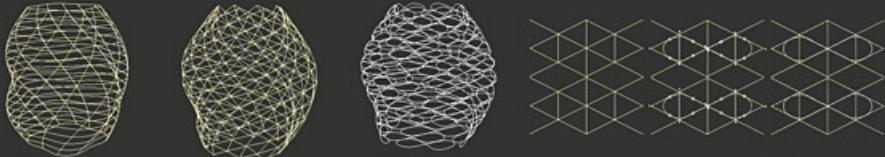
In addition, the transdustry of the ecoresin provides indirect, volumetric lighting and is available in a wide range of colors and textures. It is not a chrome or lead polymer making it safe to leave out the sheet of the unrolled pattern.

GLOBAL POLAR EQUATION : LIMAÇON [$r = b + 2a \cos(\theta)$]

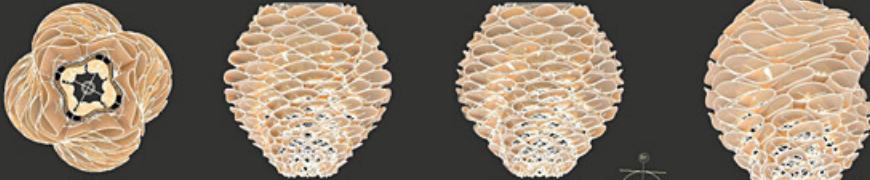
THREE-DIMENSIONAL DIFFERENTIAL VARIANTS OF THE LIMAÇON



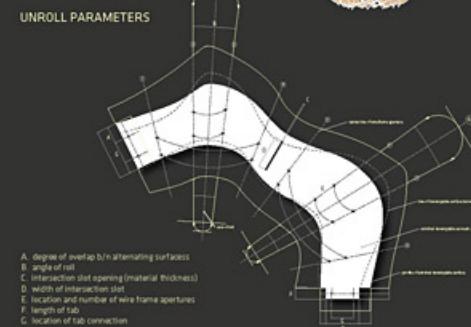
SURFACE DOMAIN : DEVELOPABLE RUFFLE MATRIX



GLOBAL NESTING OF DEVELOPABLE RUFFLE



AUTOMATED UNROLLING OF DEVELOPABLE RUFFLE SURFACE

ASSEMBLY TECTONIC FOR DEVELOPABLE RUFFLE:
 3FORM VARIA ECORESIN (1/16 GAUGE)

In conclusion: The Luminescent Limaçon is the product of an integral design process that combines computation, mathematics, material performance and fabrication. The process privileges nature as the predominant design approach of bottom-up (internally driven) or top-down (externally imposed). The design is an emblem of an emerging design process of thoughtfully, elegantly and intelligently that is motivated to generate a renewed interest in mathematics in all design fields and to turn a new initiative way to utilize equation-based geometry.



Fabripod

GLOBAL PARAMETERS

- XY SCALE: 50
- Z SCALE: 25
- VERTICAL DIVISIONS: 4
- HORIZONTAL DIVISIONS: 14
- TWIST: 10

DISPLAY

- RE-SET CAMERA
- ZOOM
- LIGHT ON

SPOTS

- DEPTH: 25 INCHES
- WIDTH: 35 INCHES

SPOT COST

- MASS: \$35.00
- CUTTING: \$161.00
- WAREHOUSE: \$9.00
- ESTIMATES: \$0.00
- TOTAL: \$205.00

MAKE IT!

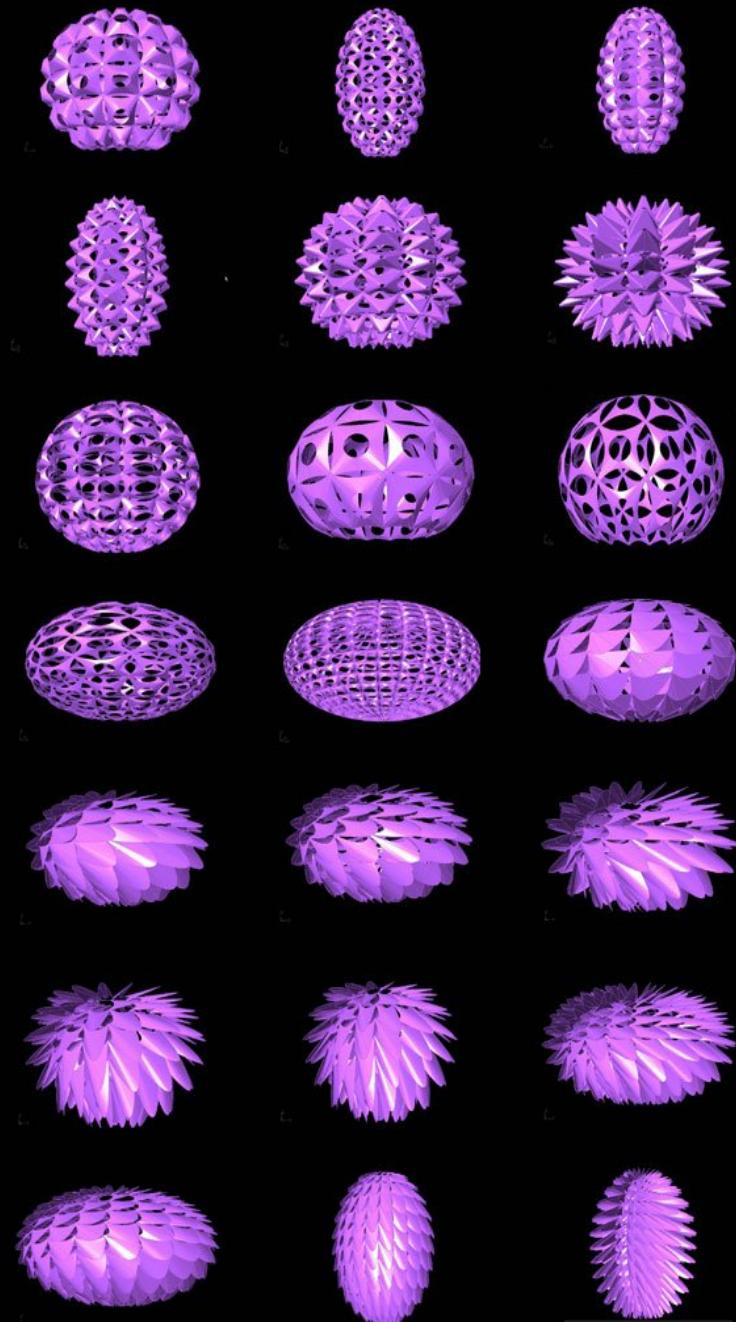
SUPPLIED BY FABRIPOD
Ponoko

FASTENERS

- SNIPS - CERB
- SNIPS - WHITE
- SNIPS - BLACK
- GROMMETS

STRUCTURE

- 8' CORD - WHITE
- 12' CORD - WHITE
- 24' STRAND
- 48' STRAND
- HOME - TELL ME OWN



DIGITAL FABRICATION



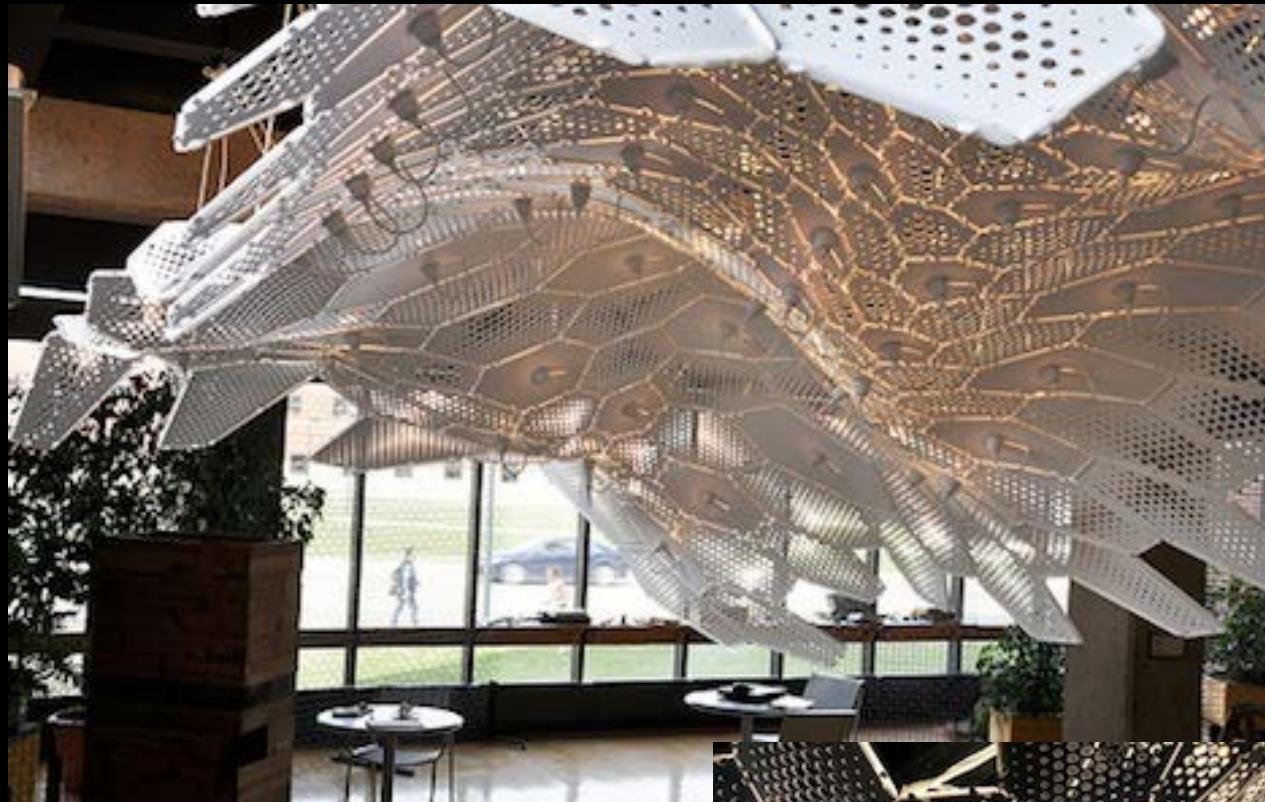




EDISON AND THE MILLENIAL GENERATION

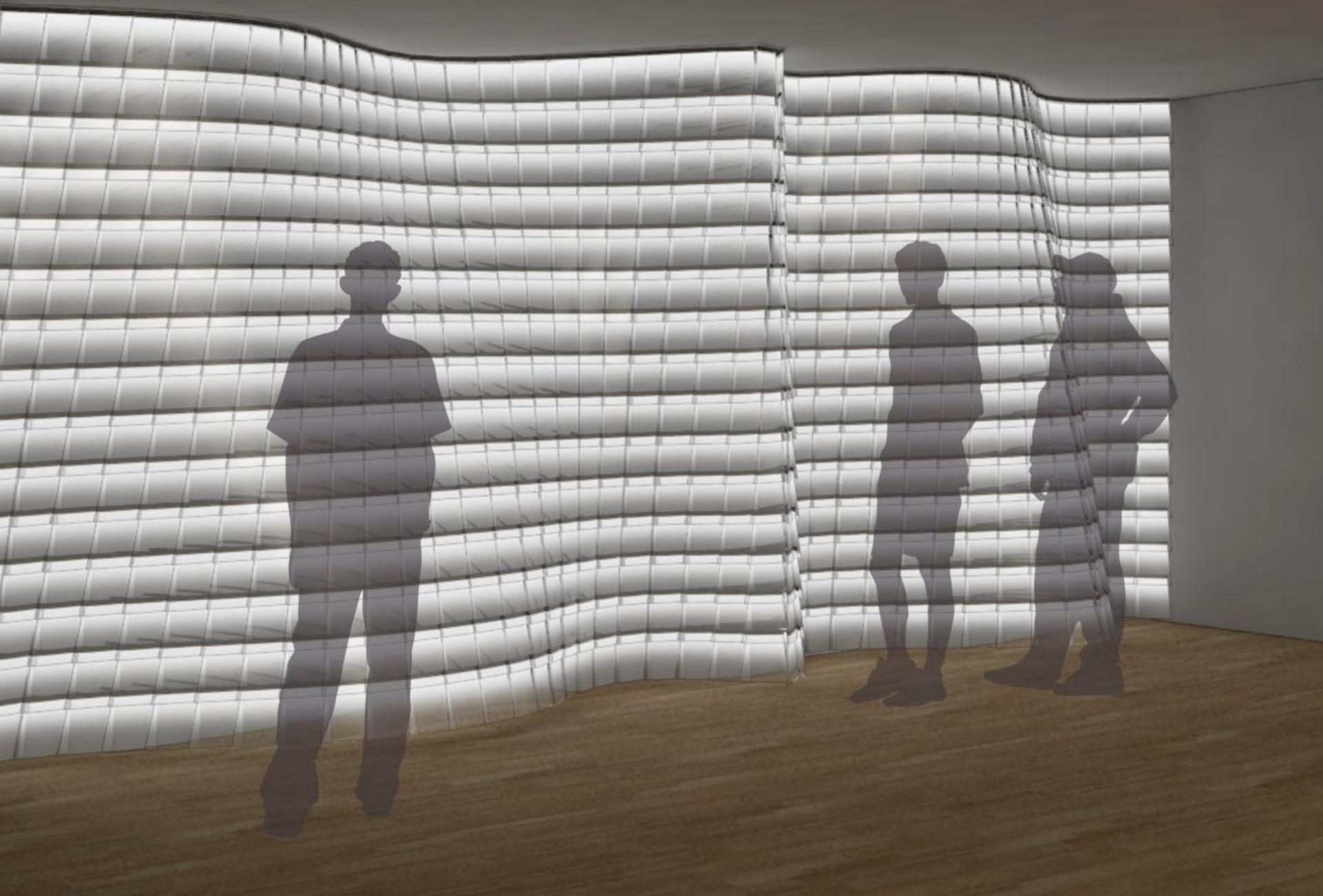


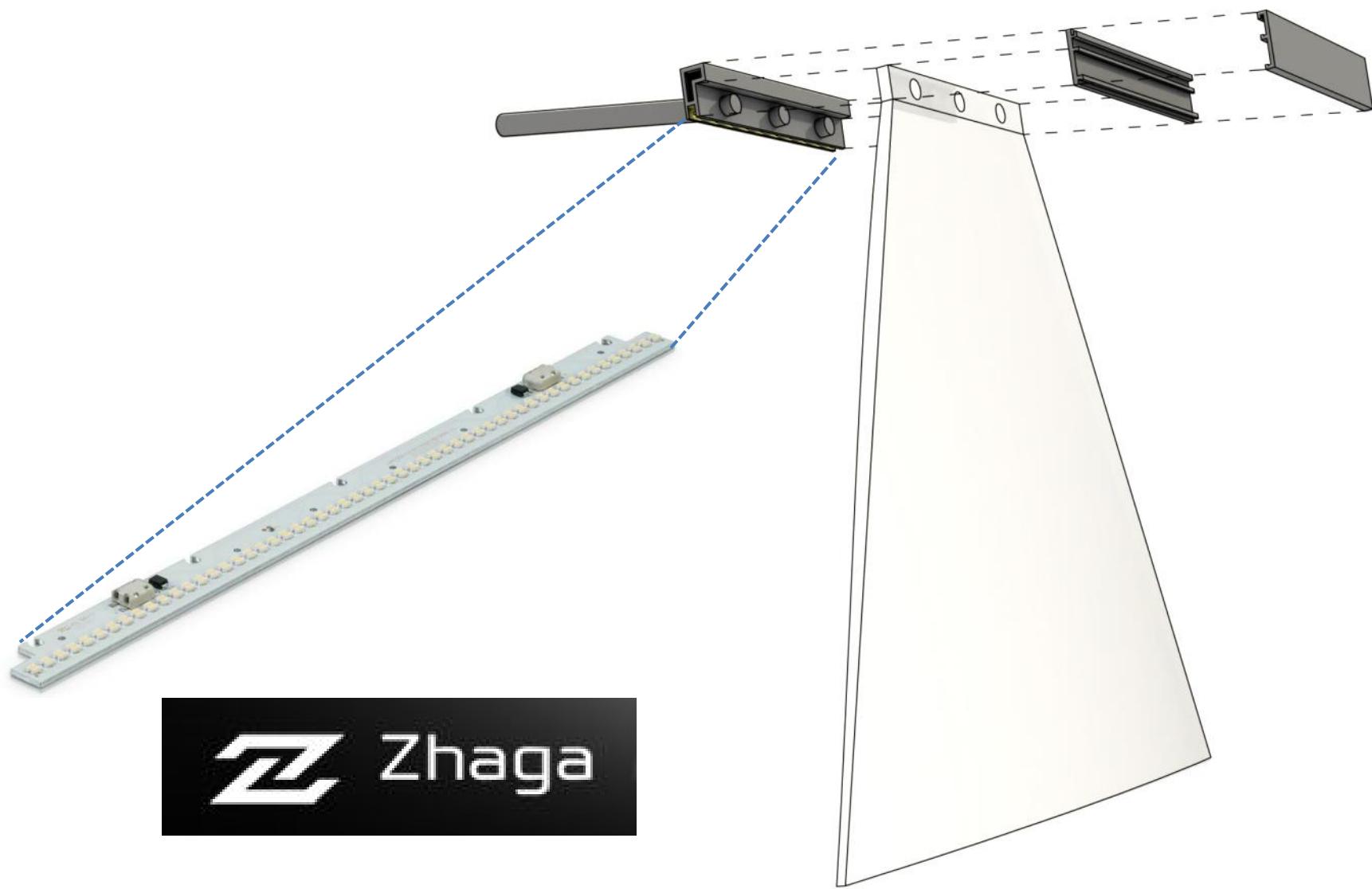


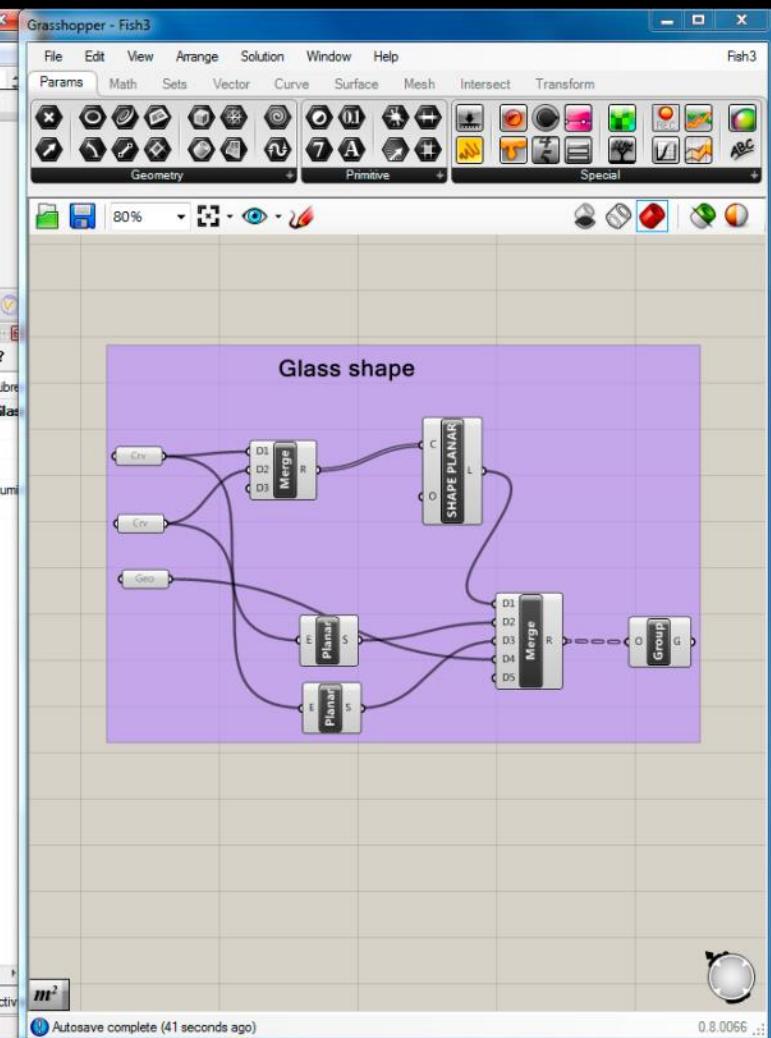
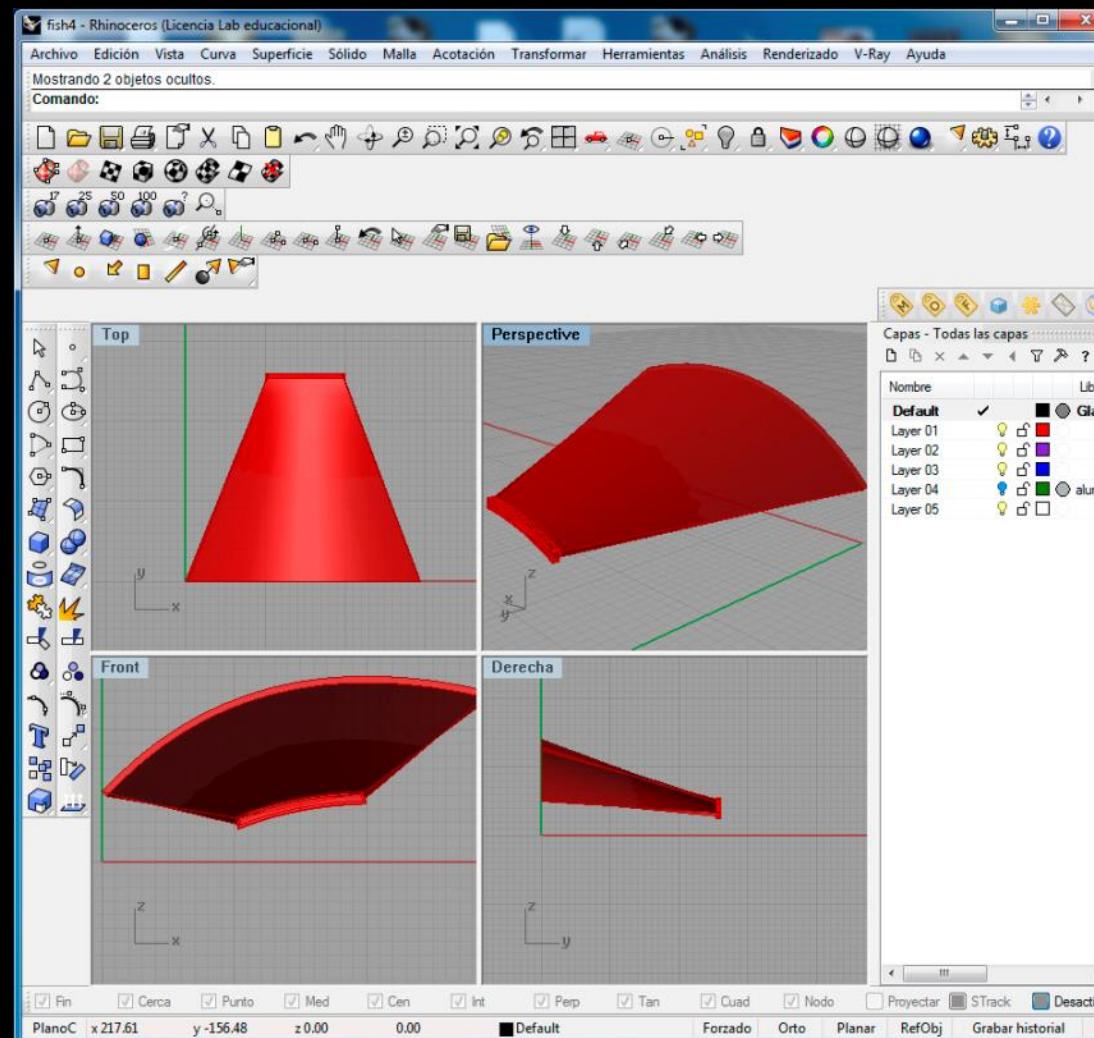


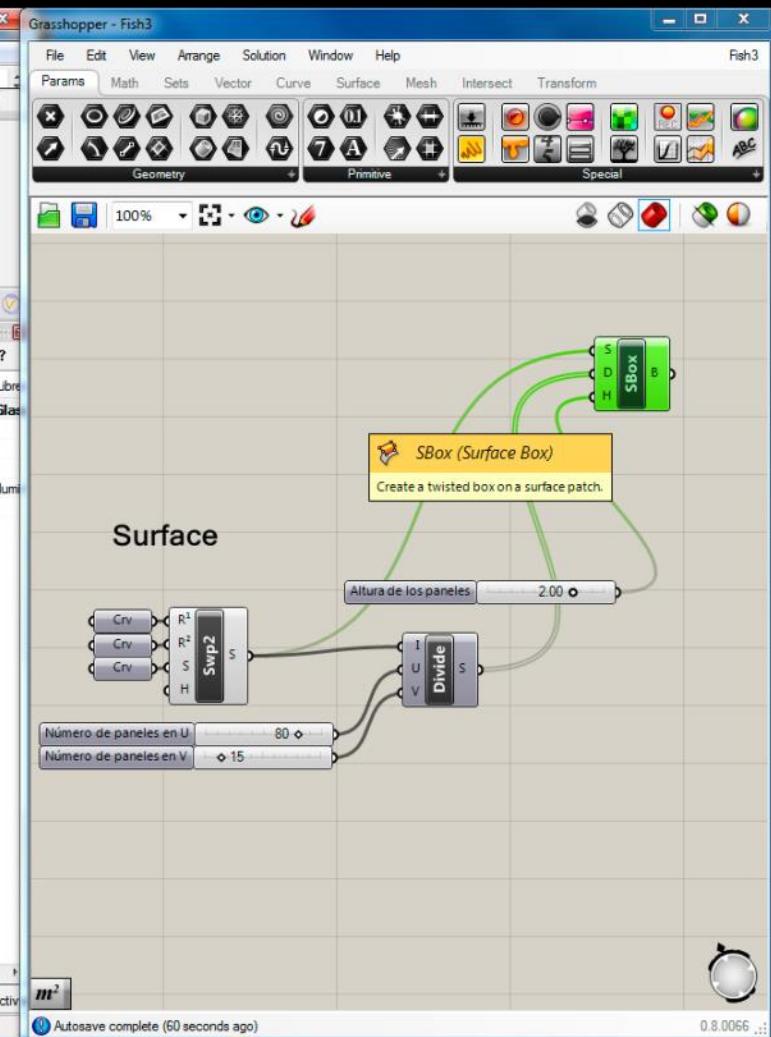
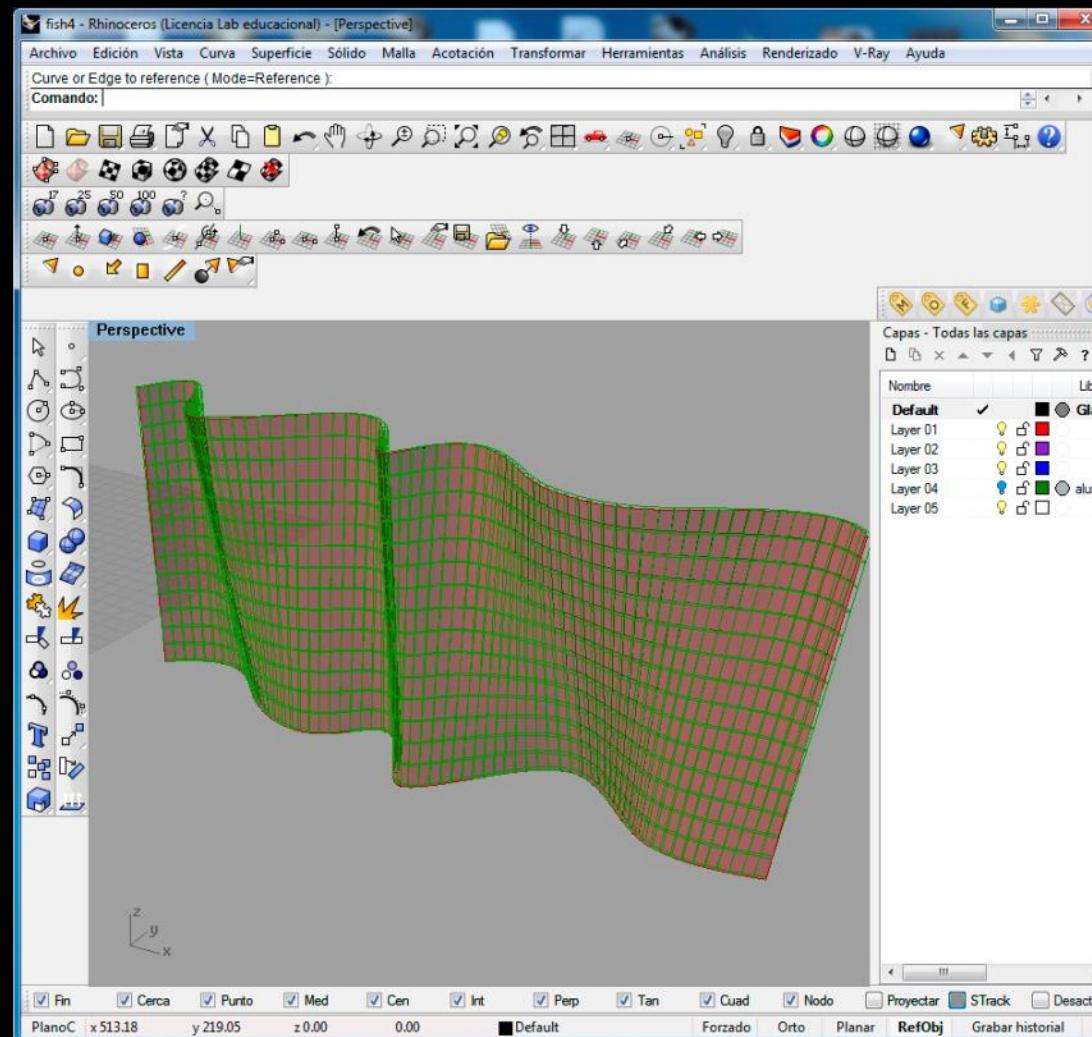
A DESIGN EXAMPLE...



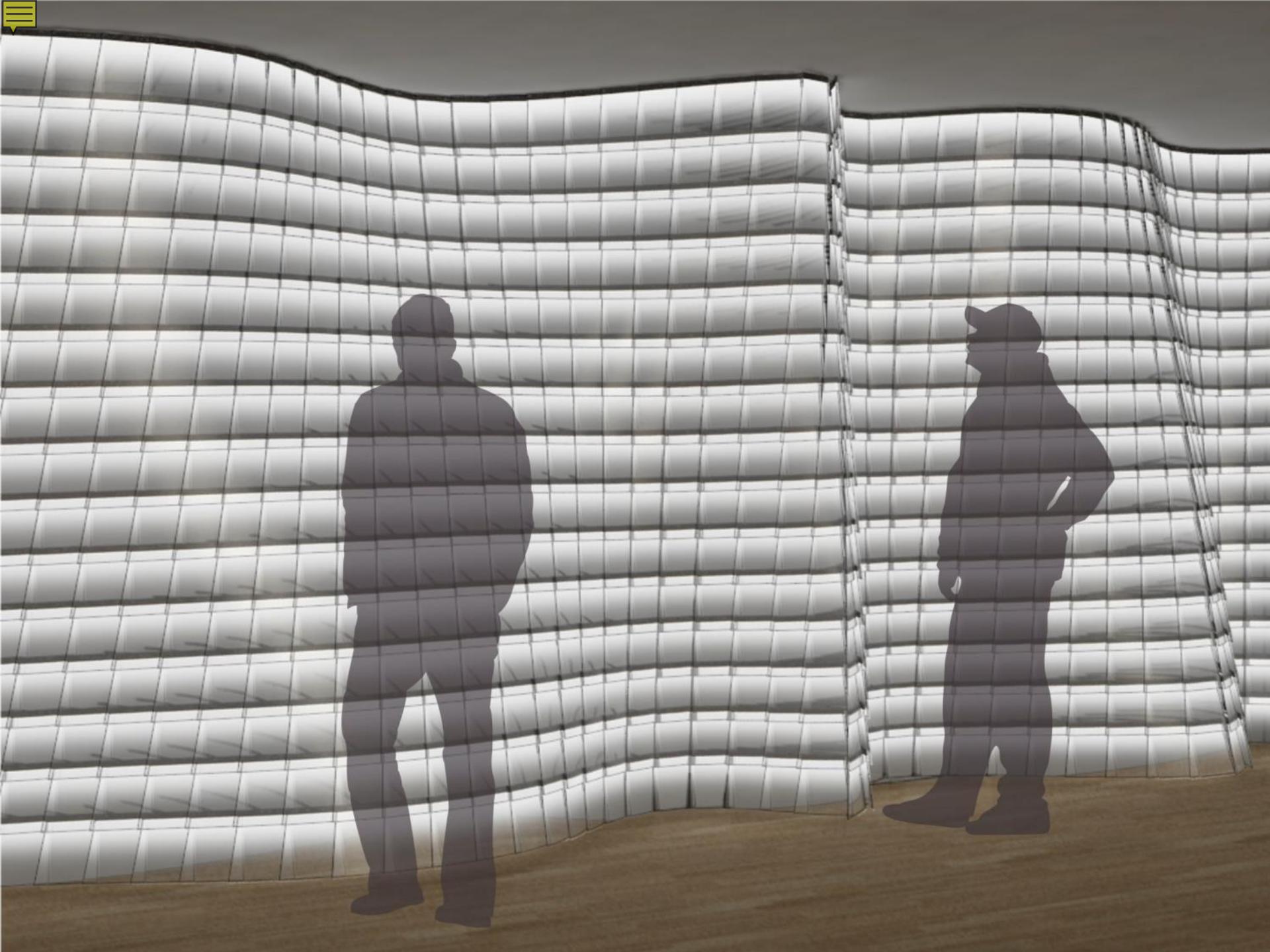








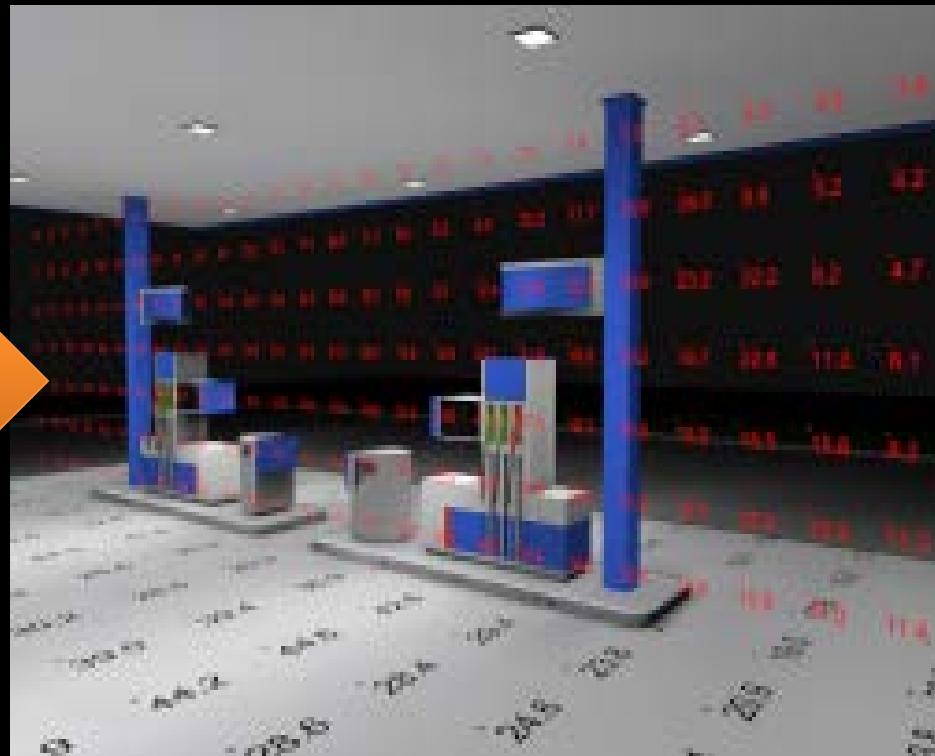
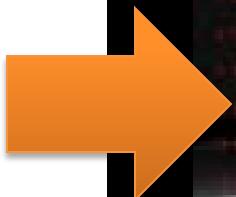




DATA SIMULATION



IESNA91
[TEST] Simple demo intensity distribution
[MANUFAC] Lightscape Technologies, Inc.
TILT=NONE
1
-1
1
8
1
1
2
0.0 0.0 0.0
1.0 1.0 0.0
0.0 5.0 10.0 20.0 30.0 45.0 65.0 90.0
0.0
1000.0 1100.0 1300.0 1150.0 930.0 650.0 350.0 0.0



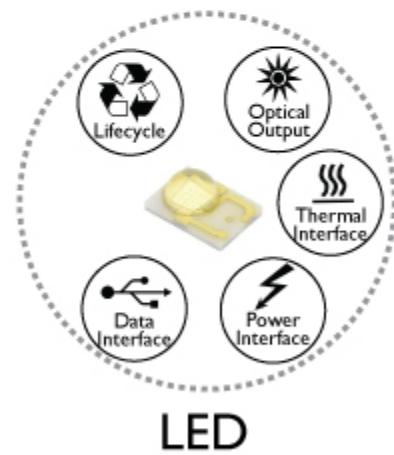


NESTING FILE STANDARDS

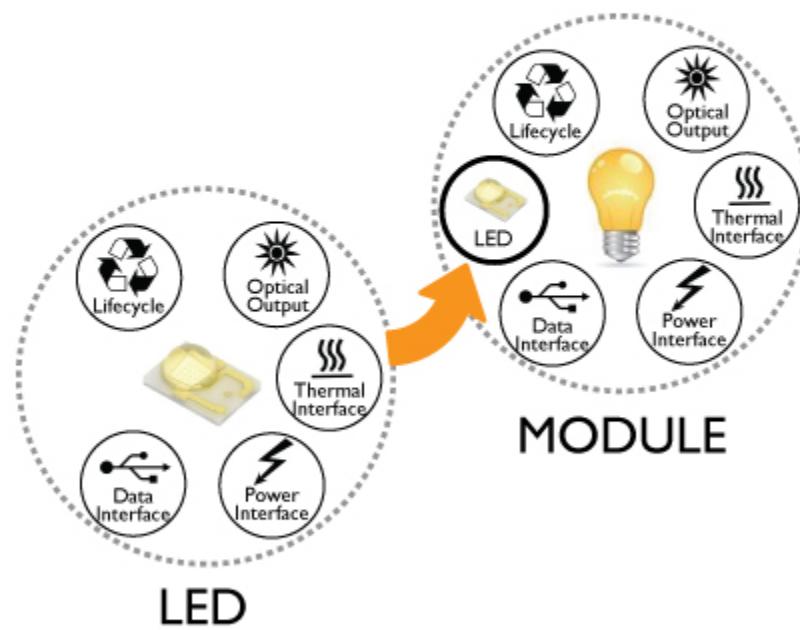




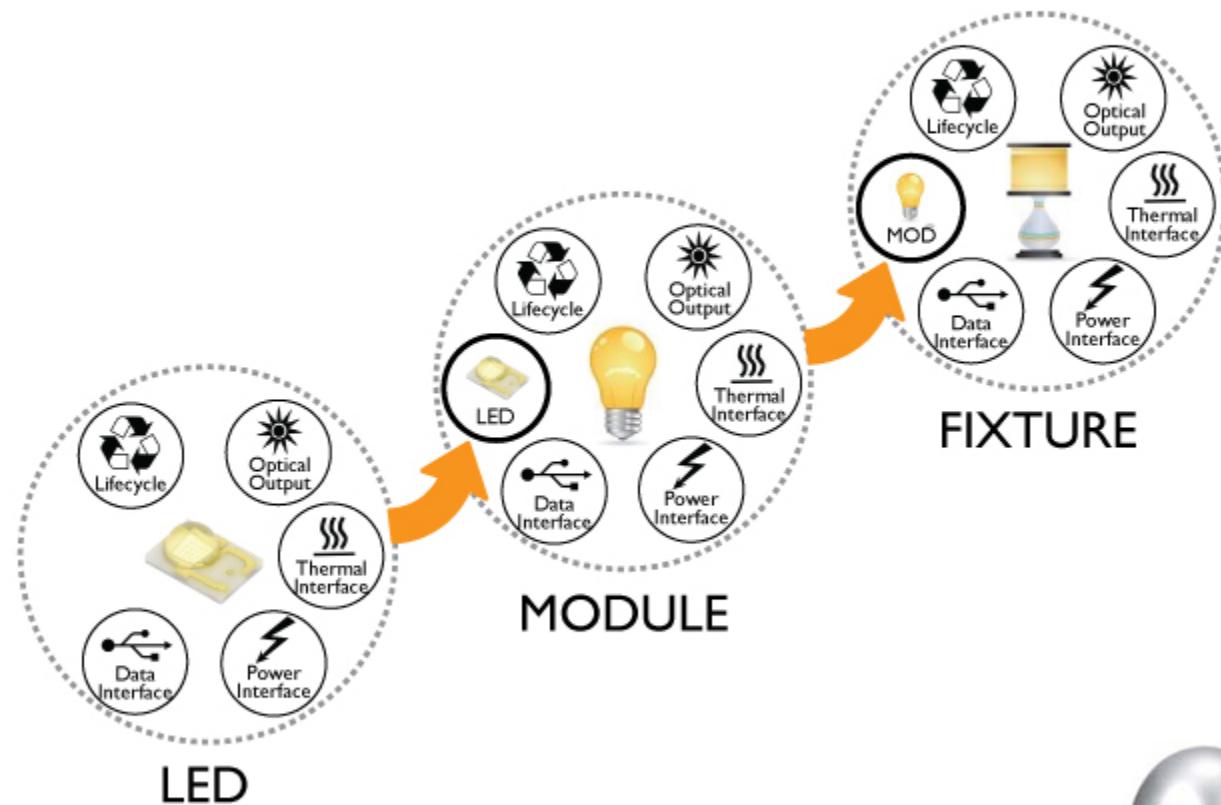
NESTING FILE STANDARDS



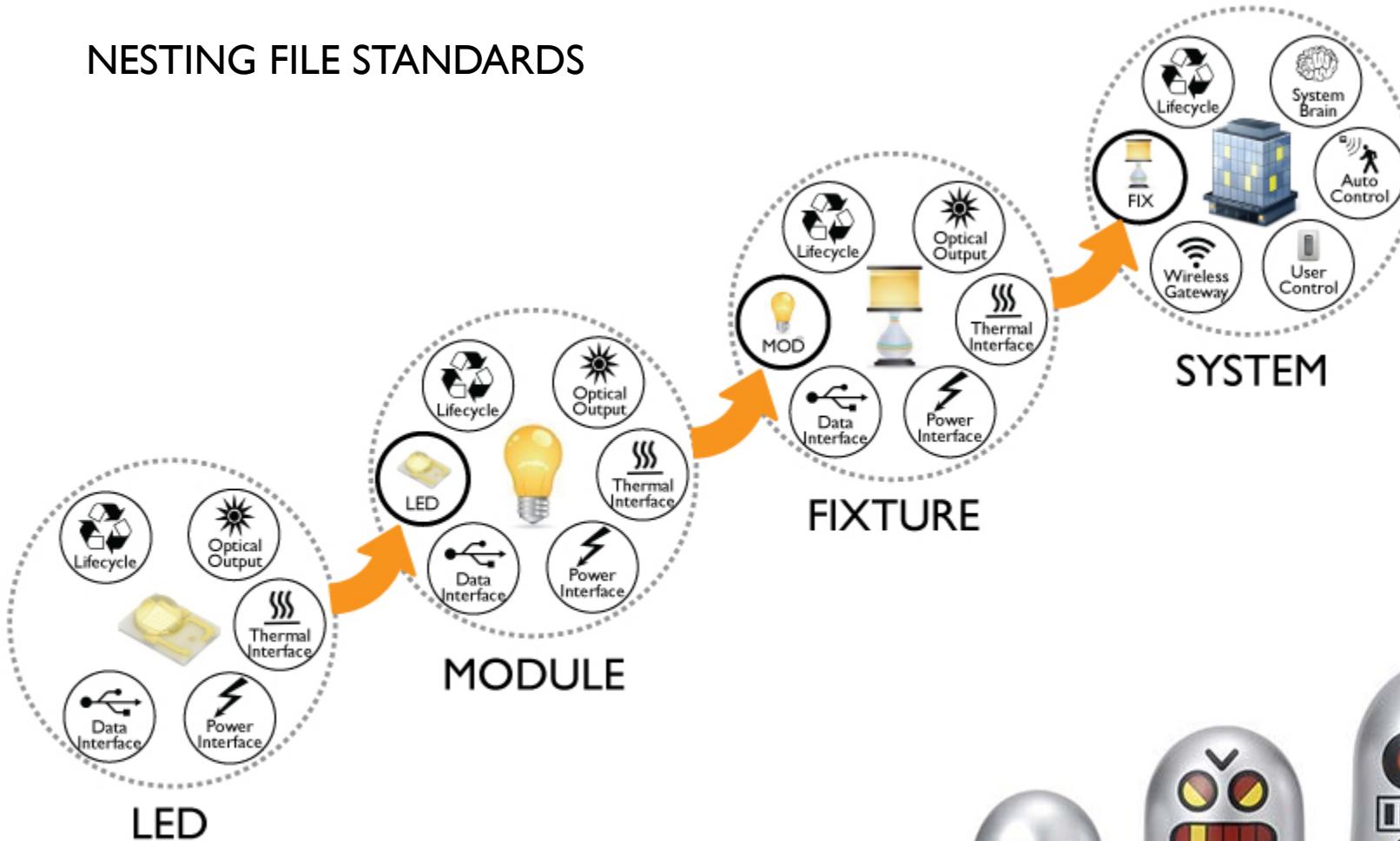
NESTING FILE STANDARDS

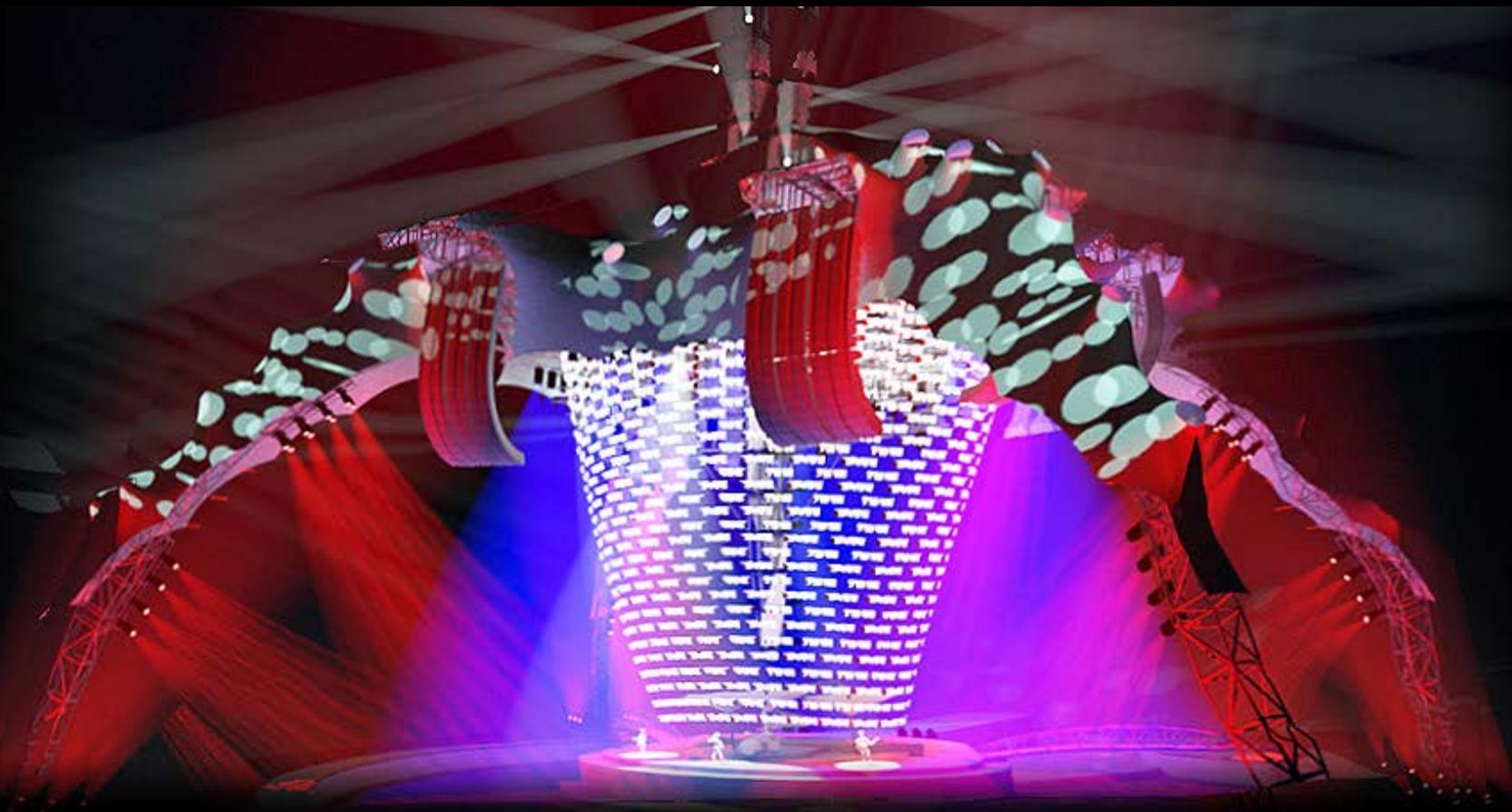


NESTING FILE STANDARDS



NESTING FILE STANDARDS



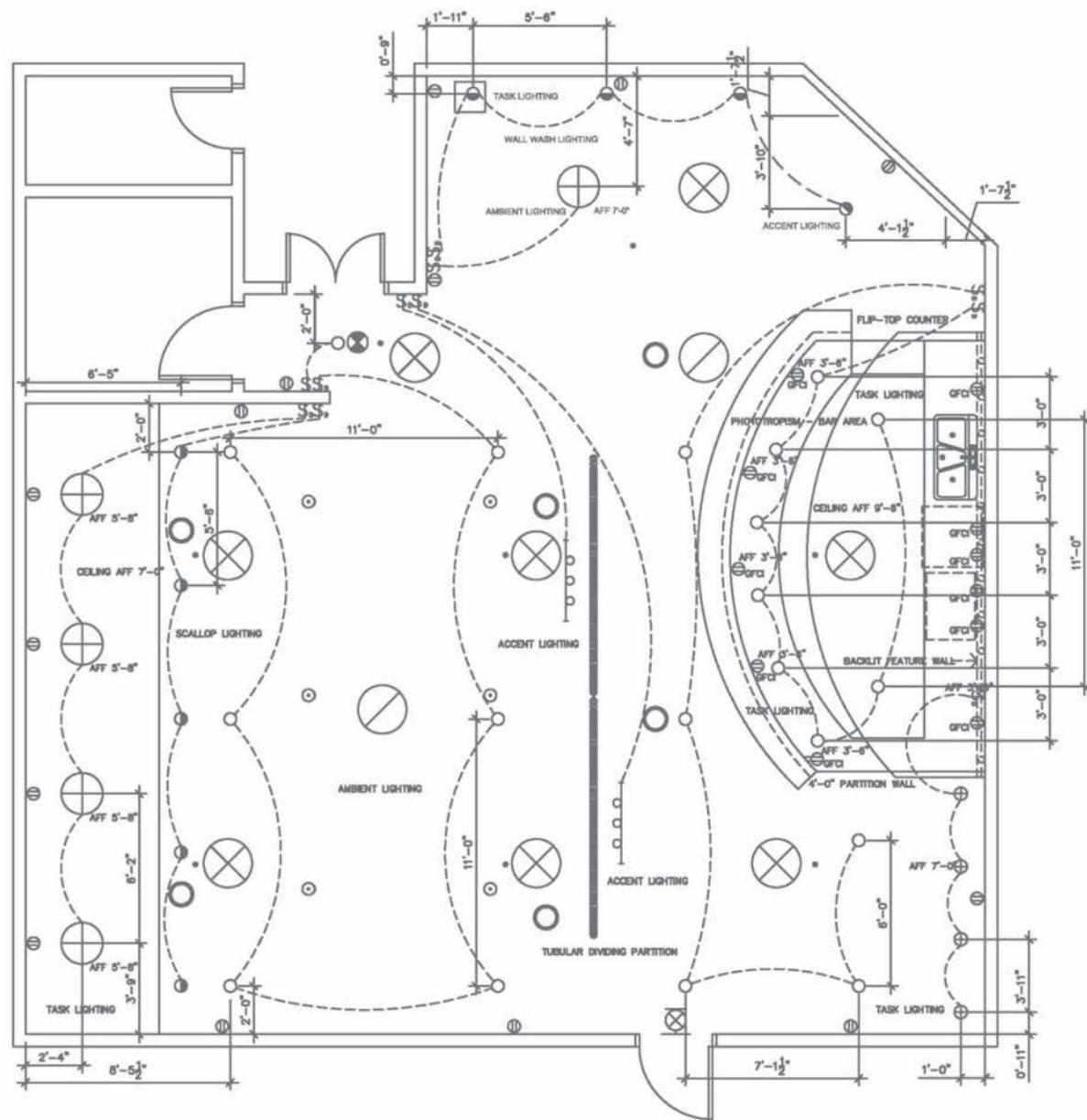


LEAN SPECIFICATION & COMMISSIONING





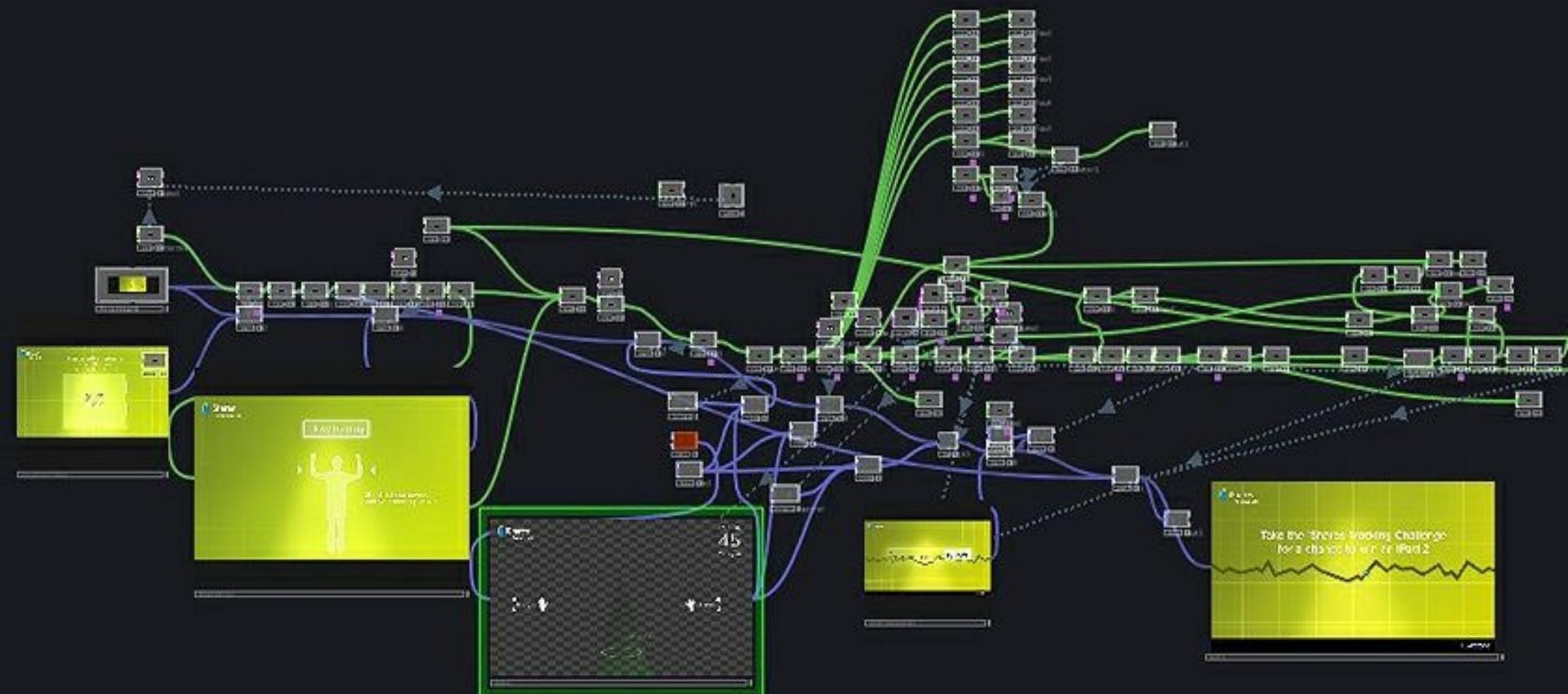
van E. F. Passem
78. Studio



LEGEND

NOTE: WIRELESS INTERNET ROUTER AND TELEPHONE JACK LOCATED IN BACK OF SPACE, NOT SEEN ON PLAN.

ELECTRICAL OUTLETS ON WEST WALL IN BAR AREA ARE LOCATED AT NORMAL HEIGHT BELOW COUNTER IN CABINETRY. APPLIANCES CAN BE PLUGGED IN BY RUNNING THE CORDS THROUGH A CUT-OUT IN THE COUNTERTOP.





Grasshopper - Fish3

File Edit View Arrange Solution Window Help

Params Math Sets Vector Curve Surface Mesh Intersect Transform

Geometry Primitive Special

REC ABC

100% 100%

S D H B

SBox (Surface Box)
Create a twisted box on a surface patch.

Altura de los paneles 2.00

Surface

Cr^v R¹ S H

Cr^v R² S

Cr^v Swp2 S

Número de paneles en U 80

Número de paneles en V 15

I U V Divide S

m²

Autosave complete (60 seconds ago)

0.8.0066

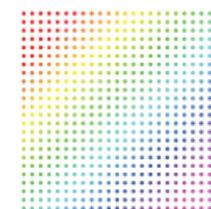
This screenshot shows the Grasshopper interface for the Fish3 plugin. The main workspace displays a complex geometric model of a coastal area with a green wireframe box. A sub-graph titled 'Surface' is expanded, showing the logic for creating a twisted box on a surface patch. The 'SBox' component is highlighted with a tooltip. The input to the 'SBox' is a surface patch, which is generated by the 'Swp2' component using three curves (Cr^v) and two radii (R¹, R²). The 'Swp2' component also receives a height parameter (H). The 'SBox' component also receives a height parameter (Altura de los paneles, 2.00). The output of the 'SBox' is a twisted box. This box is then divided into a grid of panels using the 'Divide' component, with parameters for the number of panels in U (80) and V (15). A unit indicator 'm²' is shown at the bottom left. The bottom right corner features a circular clock icon.



LIGHT
(BINARY)



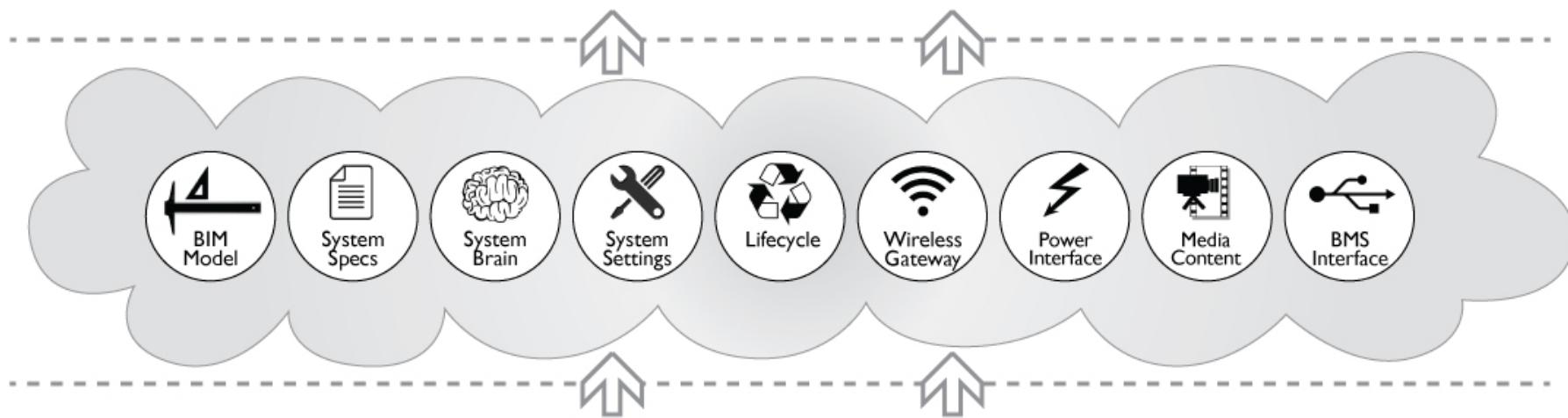
LIGHT
(MULTI-SPECTRUM)



VIDEO
(LOW-RES)



VIDEO
(HI-RES)



SWITCH
(BINARY)



SWITCH
(VALUE)



SWITCH
(SCENE)



GRAPHICAL
INTERFACE



OCCUPANCY
SENSOR



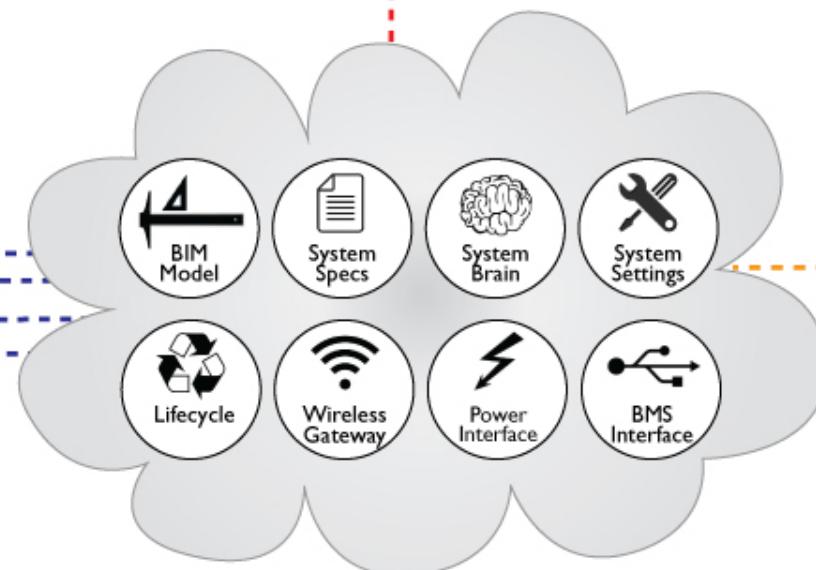
VISION
SYSTEM



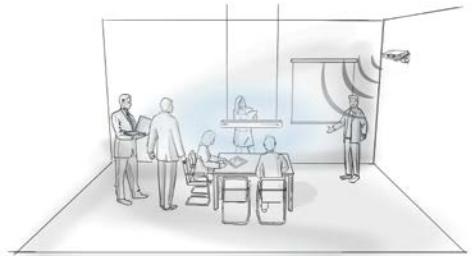
PROXIMITY
SENSORS



CONSTRUCTION DOCUMENTATION



VIRTUAL SIMULATION





Fixture



System

CONSTRUCTION DOCUMENTATION

BIM Model

System Specs

System Brain

System Settings

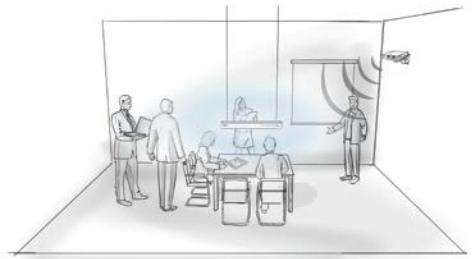
Lifecycle

Wireless Gateway

Power Interface

BMS Interface

VIRTUAL SIMULATION



VISION SYSTEM

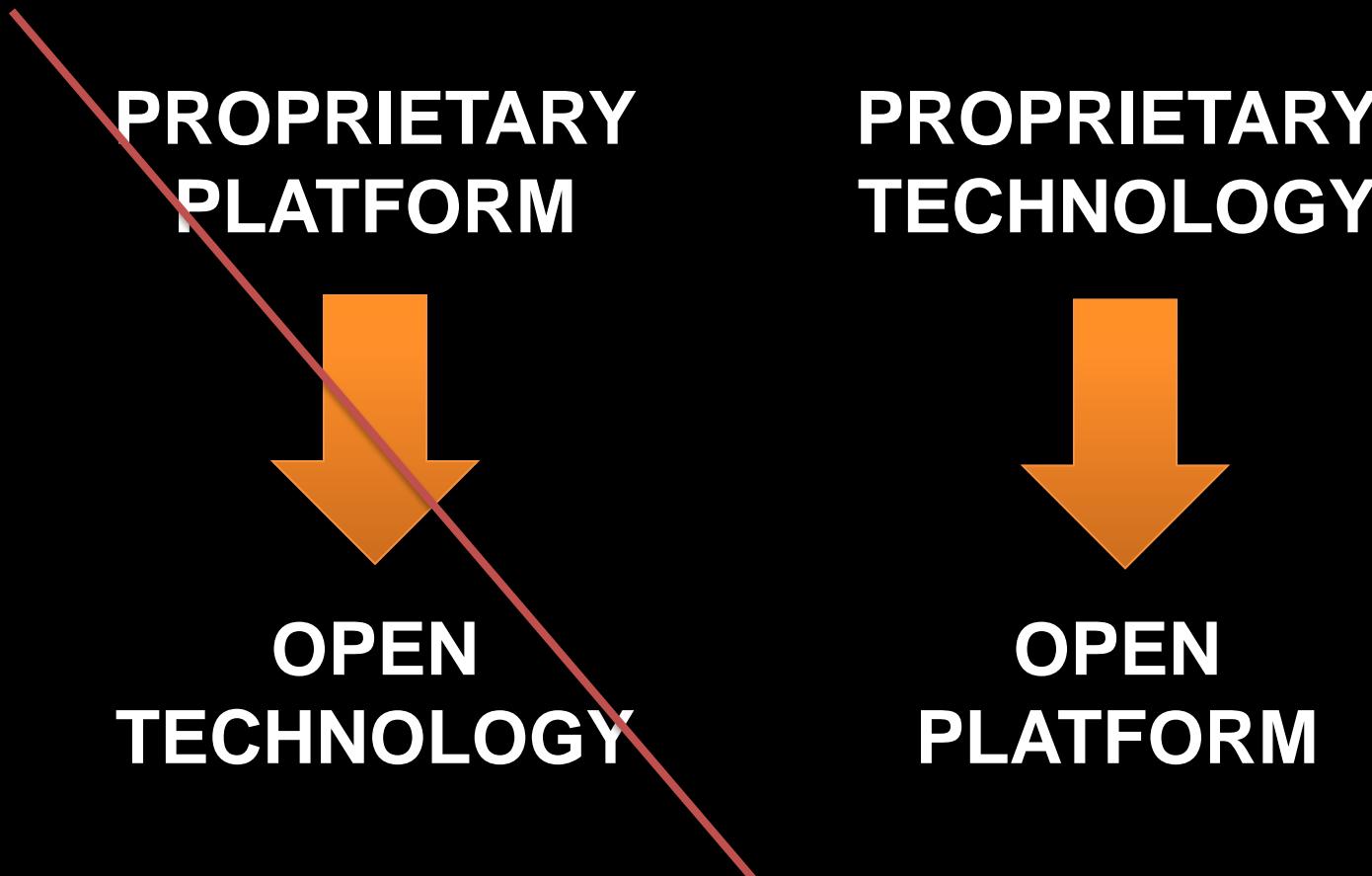
GRAPHICAL INTERFACE

LIGHT (MULTI-SPECTRUM)



How to avoid commodification?

How to avoid commodification?





THANK YOU!

Brad Koerner

Director of Experience Design
Philips Lighting

www.lucept.com
brad.koerner@philips.com